BRIDGEFEST INTERGALACTIC FLYING SAUCER TRIALS

"Go For The Gold!"

RULES

1. The Saucer:

- Must be round or nearly round on its outer edge
- Must be at least 8" in diameter
- Must have a thickness not more than ½ its diameter
- Must be unique and easily identifiable
- Must not be any pre-manufactured toy or flying device.

2. The Entry:

An entry consists of a saucer and its associated Pilot. There is a \$5.00 (US Earth currency) fee for each entry. This fee enters your saucer in the contest, entitles you to one launch, and provides one "participant" tag.

3. The Course:

The course is identified from the east side of the old Bridgeville Bridge to a landing spot on the river bar marked by a red circle with a pole in the center. (The Bridge is approximately 40 feet **ABOVE** the river bar; the goal is about 45 yards east.)

4. The Game:

The object of the contest is to land your saucer as close to the pole as possible. The winner will be the saucer that lies closest to the pole at the close of the contest. (Prizes will be awarded to 1st, 2nd, and 3rd place saucers.) Each entry will get one launch in the order of their entry. After the launch, the crew will have the option of either leaving the saucer where it landed or having it retrieved by the ground crew for a another launch. To launch more than the one allotted attempt, the pilot must have a "Participant" tag and pay a retrieval fee of \$1.00. They will then join the line of launchers and wait their turn to re-launch. This can be repeated as many times as the pilot wishes and a retrieval request can be made at any time until the contest closes. At the appointed closing time, the launch line will be

closed, but every pilot waiting in the launch line will be allowed their last shot.

5. The Launch:

Saucers will be launched only from the official launch pad on the Bridge. Each entry will be allotted one (1) minute on the launch pad to launch their saucer. All forward momentum of the saucer must come directly from the hand of the pilot.

6. The Landing:

The saucer must remain intact upon landing. If a saucer breaks apart or sheds pieces of a noticeable size, the toss is nullified and the pieces will be returned to the owners who may, if they wish, repair the saucer and fly it again.

7. The Prize:

Prizes of various kinds will be awarded to the 1st, 2nd, and 3rd place winners. Prizes will be displayed at the entry booth.

GOOD LUCK! May the best saucer win!

Aliens and Humans take note: There will be a separate "High Stakes Flying Saucer Trials." Entry fee \$100.

High Stakes Flying Saucer Contest Official Rules

The rules for the BridgeFest High Stakes Flying Saucer Trials are the same as the regular Intergalactic Saucer rules with the following exceptions:

- The Entry: The entry free for the High Stakes Flying Saucer Trials is \$100.
- The Saucer: The saucer will be provided. All saucers are equal in form and weight, but different in color and

decoration. You may pick your saucer from the available supply and keep it after the trials if you wish for a souvenir, or return it for repair and reuse.

- The Game: The retrieval fee is \$20.
- The Prize: There will be only one prize- for First Place. It will be 2/3 of all money collected in the High Stakes Flying Saucer Trials Contest, plus some other Earthly trinkets.

Good Luck!

